

T'AU EMPIRE

AX-1-0 TIGER SHARK

Deadly Demise D6+2

For The Greater Good

M

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T

11

SV

3+

W

18

LD

7+

OC

-

RW

5+

315 PTS

Base 160mm



1

KOMMANDO

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2

BEWEGUNG

—

3

BESCHUSS

Burst cannon

R	A	BS	S	AP	D
18"	4	4+	5	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1-2	T3-4	T5	T6-9	T10+

Missile pod

R	A	BS	S	AP	D
30"	2	4+	7	-1	2

VERWUNDET

2+	3+	4+	5+	6+
T1-3	T4-6	T7	T8-13	T14+

Seeker missile

ONE SHOT

R	A	BS	S	AP	D
48"	1	4+	14	-3	D6+1

VERWUNDET

2+	3+	4+	5+	6+
T1-7	T8-13	T14	T15-27	T28+

Twin heavy rail cannon

DEVASTATING WOUNDS

TWIN-LINKED

R	A	BS	S	AP	D
120"	1	4+	26	-5	12

VERWUNDET

2+	3+	4+	5+	6+
T1-13	T14-25	T26	T27-51	T52+

► Cyclic ion blaster - overcharge

HAZARDOUS

R	A	BS	S	AP	D
18"	3	4+	8	-2	2

VERWUNDET

2+	3+	4+	5+	6+
T1-4	T5-7	T8	T9-15	T16+

► Cyclic ion blaster - standard

R	A	BS	S	AP	D
18"	3	4+	7	-1	1

VERWUNDET

2+	3+	4+	5+	6+
T1-3	T4-6	T7	T8-13	T14+

4

ANGRIFF

—

5

NAHKAMPF

Armoured hull

R	A	WS	S	AP	D
Melee	3	5+	6	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1-3	T4-5	T6	T7-11	T12+

VERTEIDIGUNG

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IMMER / EINMALIG

Titan Hunter

This model's twin heavy rail cannon and seeker missiles have the [ANTI-TITANIC 3+] ability while targeting a unit within half range.

GEGEN DIESE EINHEIT

W11 · RW 3+ · 5++ · 18 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S22+	S12-21	S11	S6-10	S1-5

RETTUNGSWURF JE DS

DS 0	DS -1	DS -2	DS -3	DS -4
3+	4+	5+	5++	5++

Damaged: 1-6 Wounds Remaining

While this model has 1-6 wounds remaining, each time this model makes an attack, subtract 1 from the Hit roll.

REGELN & KEYWORDS KURZ

Deadly Demise D6+2 This ability always takes the form Deadly Demise X.

For The Greater Good If your Army Faction is T'AU EMPIRE, at the start of your Shooting phase you can select units from your army with this ability to become Observer units.

[ANTI] This ability always takes the form [ANTI-X Y+].

[DEVASTATING WOUNDS] Each time an attack made with a [DEVASTATING WOUNDS] weapon results in a critical wound, the attack sequence for that attack ends and the target unit suffers a number of...

[HAZARDOUS] Each time a unit is selected to shoot or selected to fight, after that unit has resolved all of its attacks, make a number of hazard rolls (06.03) for that unit equal to...

[ONE SHOT] Each weapon with this ability can only be selected to make attacks with once per battle.

[TWIN-LINKED] Each time an attack is made with a [TWIN-LINKED] weapon, you can re-roll the wound roll.

AUFSTELLUNG

1x AX-1-0 Tiger Shark

Ausrüstung: Burst cannon, Missile pod, Seeker missile, Twin heavy rail cannon, ► Cyclic ion blaster - overcharge, ► Cyclic ion blaster - standard, Armoured hull

- This model can replace its 2 burst cannons with 2 cyclic ion blasters.
- This model can be equipped with up to 6x Seeker missile.